

# **Program Analysis**

## **Data Flow Analysis (Part 1)**

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# Big Picture

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- **Static versus dynamic analysis**
- **Many ways of formulating and implementing analyses**
- **One popular way of formulating a static analysis: Data flow analysis**

# Real-World Use Cases

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Many **IDE features** are based on data flow analysis

- E.g.
  - Reaching definitions
  - Unused variables

# Data Flow Analysis

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## Basic idea

- Propagate analysis information along the edges of a control flow graph
- Goal: Compute analysis state at each program point
- For each statement, define how it affects the analysis state
- For loops: Iterate until fix-point reached

# Outline

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- **First example: Available expressions** ←
- **Basic principles**
- **More examples**
- **Solving data flow problems**
- **Inter-procedural analysis**
- **Sensitivities**

# Available Expression Analysis

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**Goal: For each program point, compute which expressions must have already been computed, and not later modified**

- Useful, e.g., to avoid re-computing an expression
- Used as part of compiler optimizations

# Example

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```
var x = a + b;  
var y = a * b;  
while (y > a + b) {  
    a = a - 1;  
    x = a + b;  
}
```

# Example

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```
var x = a + b;  
var y = a * b;  
while (y > a + b) {  
    a = a - 1;  
    x = a + b;  
}
```

**Available every time  
execution reaches  
this point**



# Transfer Functions

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- **Transfer function of a statement:**  
**How the statement affects the analysis state**
  - Here: Analysis state = available expressions
- **Two functions**
  - **gen**: Available expressions **generated** by a statement
  - **kill**: Available expressions **killed** by a statement

# *gen* Function

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**Function**  $gen : Stmt \rightarrow \mathcal{P}(Expr)$

- A statement **generates an available expressions**  $e$  if
  - it evaluates  $e$  and
  - it does not later write any variable used in  $e$
- Otherwise, function returns **empty set**

**Example:**

**`var x = a * b;` generates `a * b`**

# *kill* Function

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**Function**  $kill : Stmt \rightarrow \mathcal{P}(Expr)$

- A statement **kills an available expressions**  $e$  if
  - it modifies any of the variables used in  $e$
- Otherwise, function returns **empty set**

**Example:**

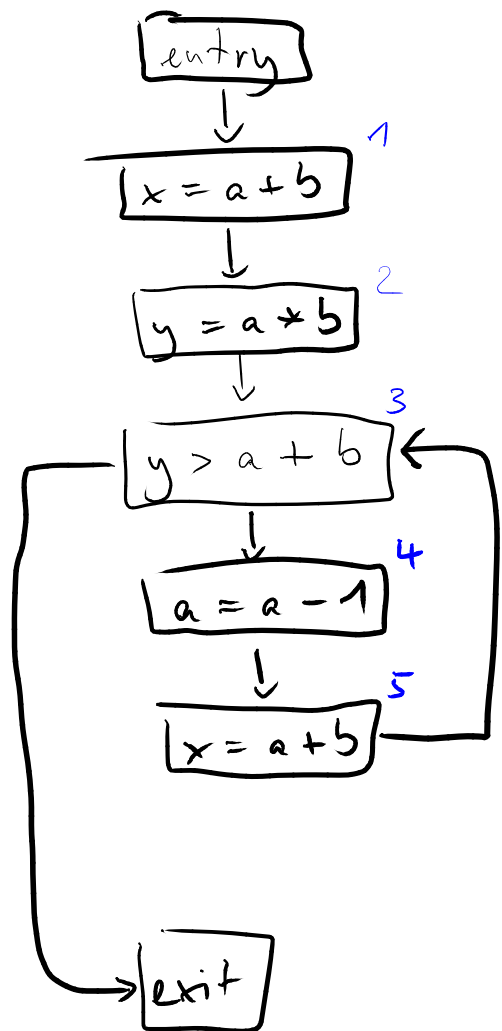
**$a = 23;$  kills  $a * b$**

# Example

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```
var x = a + b;  
var y = a * b;  
while (y > a + b) {  
    a = a - 1;  
    x = a + b;  
}
```

## Control flow graph



## Non-trivial expressions:

 $a + b$ 
 $a * b$ 
 $a - 1$ 

## Transfer function for each statement

Statement $s$	$gen(s)$	$kill(s)$
1	$\{a + b\}$	$\emptyset$
2	$\{a * b\}$	$\emptyset$
3	$\{a + b\}$	$\emptyset$
4	$\emptyset$	$\{a - 1, a + b, a * b\}$
5	$\{a + b\}$	$\emptyset$

# Propagating Available Expressions

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- Initially, no available expressions
- **Forward analysis**: Propagate available expressions in the direction of control flow
- For each statement  $s$ , **outgoing available expressions** are:  
**incoming avail. exprs.** minus  $kill(s)$  plus  $gen(s)$
- When **control flow splits**, propagate available expressions **both ways**
- When **control flows merge**, **intersect** the incoming available expressions