

Program Analysis

Symbolic and Concolic Execution (Part 2)

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Overview

1. Classical **Symbolic Execution**
2. **Challenges** of Symbolic Execution ←
3. **Concolic** Testing
4. Large-Scale Application in **Practice**

Mostly based on these papers:

- *DART: directed automated random testing*, Godefroid et al., PLDI'05
- *KLEE: Unassisted and Automatic Generation of High-Coverage Tests for Complex Systems Programs*, Cadar et al., OSDI'08
- *Automated Whitebox Fuzz Testing*, Godefroid et al., NDSS'08

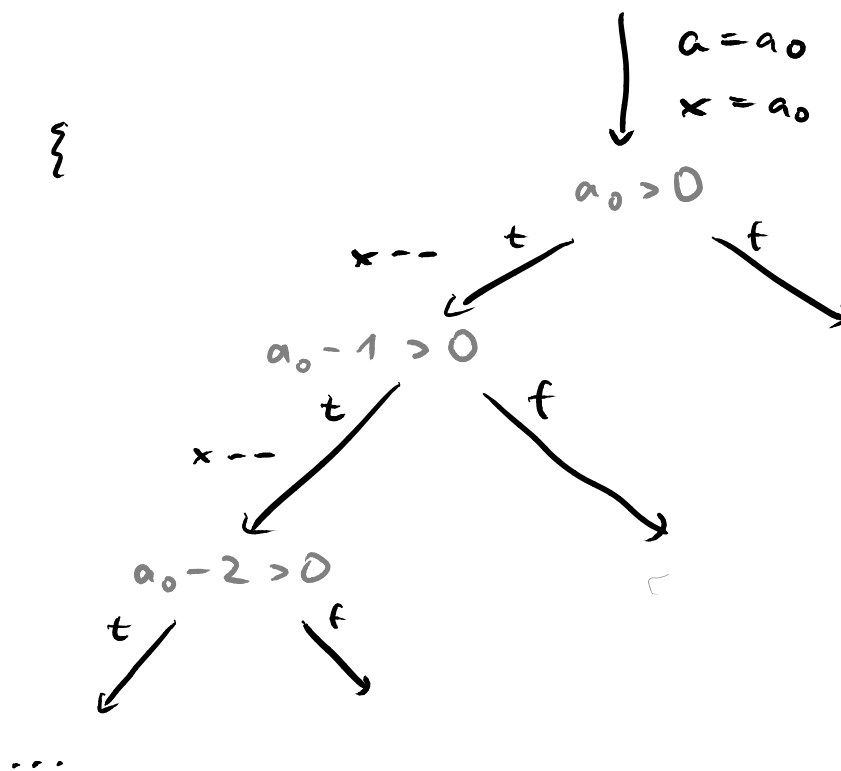
Problems of Symbolic Execution

- **Loops and recursion**: Infinite execution trees
- **Path explosion**: Number of paths is exponential in the number of conditionals
- **Environment modeling**: Dealing with native/system/library calls
- **Solver limitations**: Dealing with complex path conditions
- **Heap modeling**: Symbolic representation of data structures and pointers

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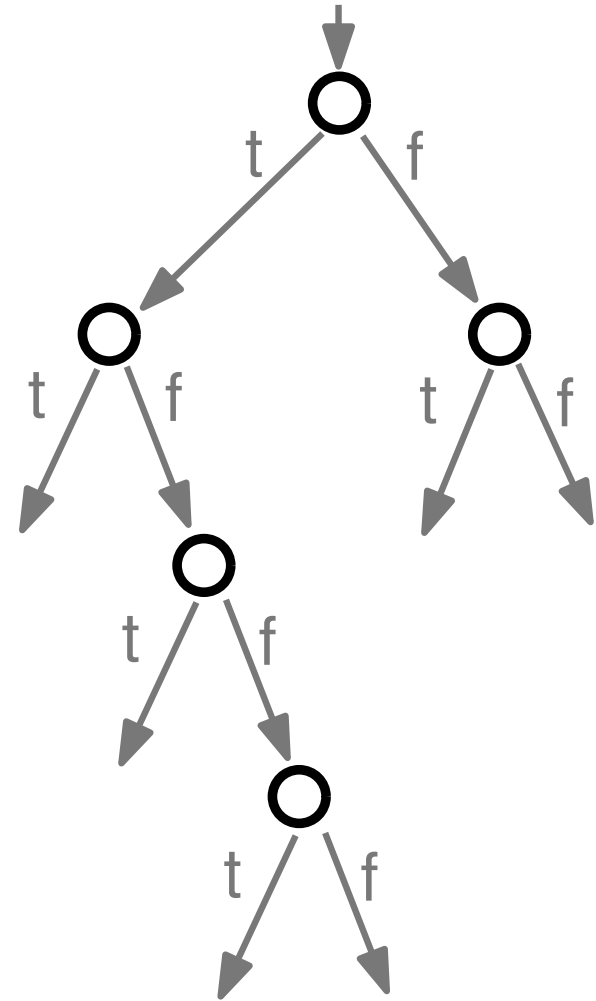
```
function f(a) {  
  var x = a;  
  while (x > 0) {  
    x--;  
  }  
}
```



Dealing with Large Execution Trees

Heuristically select which branch to explore next

- Select at **random**
- Select based on **coverage**
- Prioritize based on distance to **"interesting"** program locations
- **Interleaving** symbolic execution with **random testing**



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Modeling the Environment

- Program behavior may depend on **parts of system not analyzed** by symbolic execution
- E.g., native APIs, interaction with network, file system accesses

```
var fs = require("fs");  
var content = fs.readFileSync("/tmp/foo.txt");  
if (content === "bar") {  
    ...  
}
```

Modeling the Environment (2)

Solution implemented by **KLEE**

- If all arguments are concrete, forward to OS
- Otherwise, provide **models that can handle symbolic files**
 - Goal: Explore all possible legal interactions with the environment

```
var fs = {  
  readFileSync: function(file) {  
    // doesn't read actual file system, but  
    // models its effects for symbolic file names  
  }  
}
```

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One approach: Mix symbolic with concrete execution