

# **Program Analysis**

## **Path Profiling (Part 1)**

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**Winter 2020/2021**

# Outline

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- 1. Motivation and Challenges**
- 2. Ball-Larus algorithm for DAGs**
- 3. Generalization and Applications**

Mostly based on this paper:

- *Efficient path profiling*, Ball and Larus, MICRO 1996

Other reading material:

- *Whole program paths*, Larus, PLDI 1999
- *HOLMES: Effective statistical debugging via efficient path profiling*, Chilimbi et al., ICSE 2009

# Path Profiling

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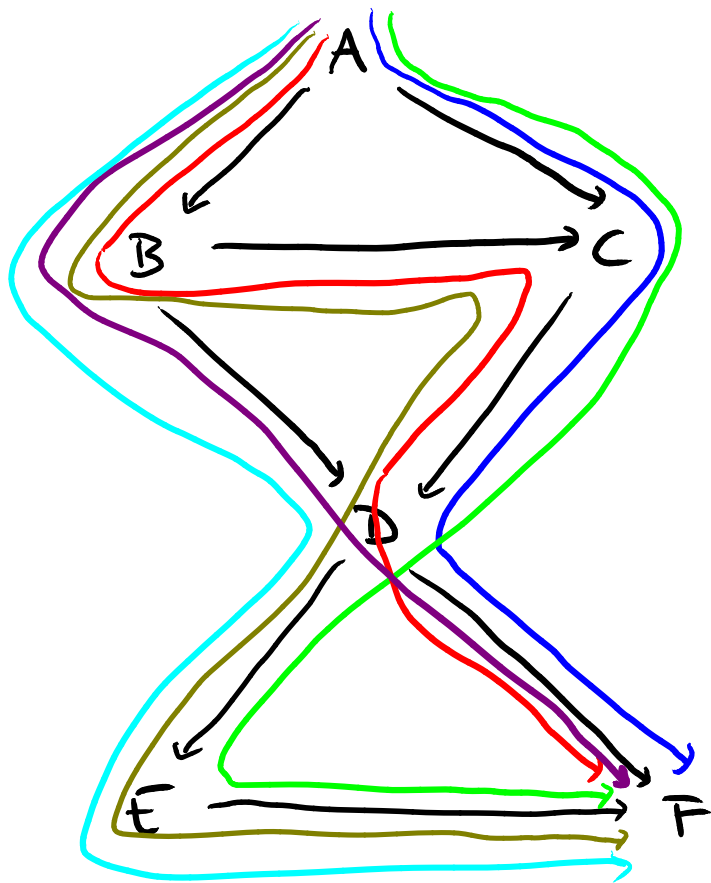
- **Goal: Count how often a path through a function is executed**
- **Interesting for various applications**
  - Profile-directed **compiler optimizations**
  - **Performance tuning**: Which paths are worth optimizing?
  - **Test coverage**: Which paths are not yet tested?

# Challenges

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- **Runtime overhead**
  - Limit slowdown of program
- **Accuracy**
  - Ideally: **Precise profiles** (no heuristics, no approximations)
- **Infinitely many paths**
  - Cycles in control flow graph

## Running Example



#	Path	Frequency
0	ACDF	}
1	ACDEF	
2	ABCDF	
3	ABCDEF	
4	ABDF	
5	ABDEF	

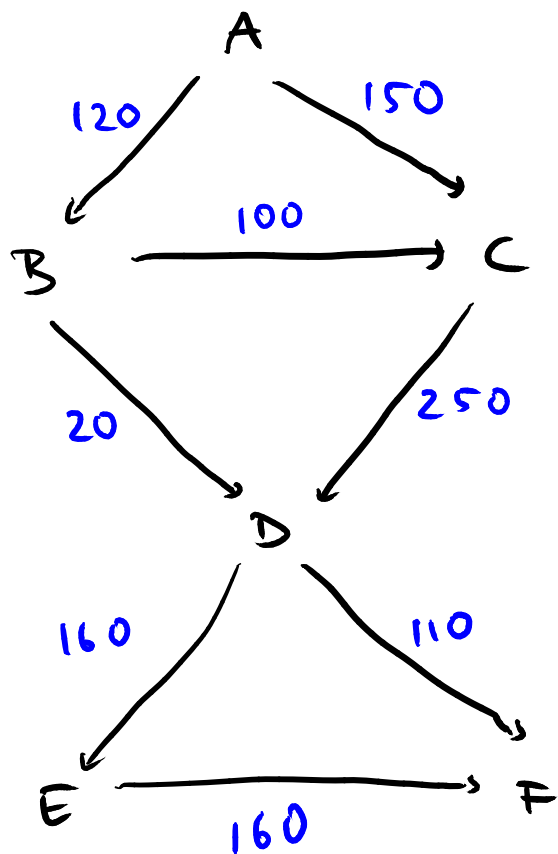
# Edge Profiling

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Naive approach: **Edge profiling**

- Instrument each branching point
- Count how often each CFG edge is executed
- Estimate **most frequent path**: Always follow most frequent edge

## Example: Edge Profiling



Frequency of execution

Most frequent path?

ACDEF

Really? Two possible path profiles:

Path	Profile 1	Profile 2
ACDF	90	110
ACDEF	60	40
ABCDF	0	0
ABCDEF	100	100
ABDF	20	0
ABDEF	0	20

# Edge Profiling

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Naive approach: **Edge profiling**

- Instrument each branching point
- Count how often each CFG edge is executed
- Estimate **most frequent path**: Always follow most frequent edge

**Fails to uniquely identify most frequent path**