

Programming Paradigms

Data Abstraction and

Object-Orientation (Part 5)

Prof. Dr. Michael Pradel

Software Lab, University of Stuttgart

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Overview

- **Encapsulation and Information Hiding**
- **Inheritance**
- **Initialization and Finalization**
- **Dynamic Method Binding**
- **Mix-in and Multiple Inheritance** ←

Motivation

- Designing an **inheritance tree with exactly one parent class: Difficult in practice**
- **Examples**
 - Cat may be both `Animal` and `Pet`
 - Widget in database maybe `Sortable`, `Graphable`, and `Storable`

Mix-in Inheritance

- **Mix-in**: Class-like abstraction that provides **methods to be used** in other classes **without inheriting from the mix-in**
- A class can mix in multiple mix-ins
- **Example:**
 - Combine mix-ins `Animal` and `Pet` into `Cat`

Support in Popular PLs

Many **variants** of the mix-in idea

- Java: **Interfaces** are a lightweight version of mix-ins
 - Since Java 8: Default implementations of interface methods
- Scala: “**Traits**”
- Ruby: `include` **modules** into a class

True Multiple Inheritance

- Sometimes, want to **expand multiple classes**
- Allowed in some PLs, e.g., C++, Python, OCaml
- Example (C++):

```
class student : public person, public system_user {  
    ...  
}
```

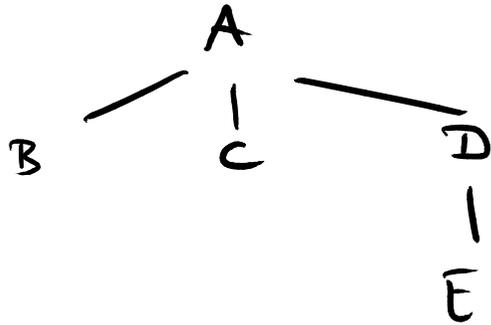
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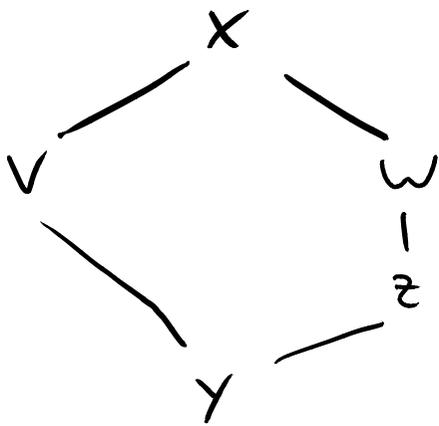
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class student : public person, public system_user {  
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```

**Gets all fields and methods
of both superclasses**

- Single inheritance: Class hierarchy is a tree



- Multiple inheritance: No longer a tree, but a directed, acyclic graph (DAG)



→ "diamond problem":
multiple paths to same
superclass
(here: $Y \rightarrow \dots \rightarrow X$)

Semantic Issues

- What if **two parent classes** provide a **method with the same name**?
- What if **two parent classes** are both derived from a **common “grandparent”**? Does the “grandchild” have one or two copies of the grandparent’s fields?
- How to **represent objects in memory**? Can each parent be a prefix of the child?

Answers depend on the PL and go beyond this lecture

Quiz: Data Abstraction

Which of the following is true?

- Static and dynamic method binding are the same in statically typed PLs.
- vtables store the fields of an object.
- A class can build upon multiple mix-ins.
- In Java, a class can directly extend multiple classes.

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